



Pequot Lakes Chamber of Commerce
2018 Food Vendor Agreement

Serving as a food vendor at Chamber-hosted Pequot Lakes festivals, Stars & Stripes and Bean Hole Days, is by invitation only. The Pequot Lakes Chamber is inviting your business to participate in one or both events during 2018.

Please read this agreement, complete it and submit it, along with payment, to the Pequot Lakes Chamber of Commerce, P.O. Box 208, Pequot Lakes, MN 56472 or scan and email to chris@pequotlakes.com. If you have any questions, please contact Chris Monroe at chris@pequotlakes.com or 218-568-8911. **Application and payment must be received by June 1, 2018.**

We look forward to seeing you this summer!

Agreement:

As a food vendor you agree to the following:

- Your booth/trailer may be set up after 3:00 p.m. the day before the event. Tear down should take place after 4:00 p.m. the day of the event.
- You must visibly post your Minnesota food license number.
- You must plan to provide your own electricity, if needed.
- Please clean up any garbage around your site after the event.

The Pequot Lakes Chamber agrees to:

- Provide space for one 25' trailer
- Provide garbage cans and liners placed around the event area
- Have up-to-date, appropriate event insurance
- Have up-to-date, appropriate permits with the city of Pequot Lakes

Business name	Primary contact	Phone	
Address	City	State	Zip
Email	MN Food License#	MN Sales Tax Permit #	

Cancellation policy: Submission of this agreement indicates a commitment to participate. If you must cancel, please notify the Pequot Lakes Chamber as soon as possible, as there are businesses on a waiting list. No refunds will be issued if cancellation is made after May 1, 2018.

Stars & Stripes Days, July 3-4, 2018

Bean Hole Days, July 10-11, 2018

_____ Regular rate (non-Chamber member) - \$150

_____ Regular rate (non-Chamber member) - \$150

(Register and pay before April 1, 2018 and save \$50!)

_____ Chamber member **50% discount!** - \$75

_____ Chamber member **50% discount!** - \$75